



The Chase On Tom Sawyer's Island

To Play

IBM, Tandy and Compatibles with 256K

- Press K for keyboard or J for joystick.
- Use the up, down, right or left cursor keys or joystick movements to move Tom up, down, right or left on each path.
- Function Keys:
 - F1—to pause or quit the game
 - F7—to change background color
 - F8—to change foreground color
- If you have a color monitor, but get a black and white image, press F7 or F8 until color appears.

Apple IIe/c/GS with 128K

- Press K for keyboard or J for joystick.
- Use the up, down, right or left arrow keys or joystick movements to move Tom up, down, right or left on each path. The A key moves Tom up and the Z key moves Tom down each path also.
- Press Esc to pause or quit the game.

Commodore 64/128

- Press K for keyboard or J for joystick.
- Use the up, down, right or left cursor keys or joystick movements to move Tom up, down, right or left on each path. The I, J, K and M keys work also.
- Press F1 to pause or quit the game.

The Object of the Game

Help Tom Sawyer avoid Aunt Polly, Injun Joe and the bear, as Tom collects each berry on the ten levels of play. If you complete all ten levels, Tom goes fishing--lose and he whitewashes Aunt Polly's fence.

Hints

- To by-pass the introductory graphics, press K for keyboard or J for joystick.
- Avoid Aunt Polly, Injun Joe and the bear.
- As Tom passes over a berry, he picks it up. Collect all of the berries to score points and advance to the next level.
- Ride the raft across the river and earn 1000 extra points.
- Watch the cave at level 3 for the bear. If you are caught by the bear, you lose all points earned on that level.
- Starting on level 5, collect "hidden berries" to advance to the next level. Check the space to the left of your score for the number of hidden berries remaining.
- Hide safely in the cave at any time.

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